**Rules and Info for Tournaments**

 **Presented by Wilkes Hoop Group**

Game Rules for Team Participants and Spectators

Game Clock Playing Times: Please Note: Rules Can Be Over Ruled By Site Director

**\*ALL GRADE ARE BASED ON CURRENT 2019-2020 SCHOOL YEAR AS OF SEPT. 1ST, 2019\***

Game Times:

Division 3rd-5th Grade - (2) 12 Minutes Halves

Division 6th-8th Grade - (2) 13 Minutes Halves

Division 9th-10th Grade – (2) 14 Minutes Halves

All Girls Division & Boys Grades 2nd-6th Grade Division Competitions Shall Use the 28.5 Basketball.

Boys Grades 7th-12th Shall Use the 29.5 Basketball.

Overtime will be 1 minute – Max of 1 OT, Then Sudden Death First Team Score.

Running clock time will be used if the score is 20 points; it will return to a stopped clock if the score goes under 12 points. Any Team Who Is Leading Can Not Press During Running Clock.

\*\*\*\* No --- 1 & 1--- Teams will Shoot Double Bonus on the 10th Foul \*\*\*\*

Warm Up is 3 minutes / Halftime is 2 minutes (Subject to Change by Site Director). Warm up times can be extended to 5 minutes if games are running ahead of schedule.

Four Time Outs per game (2) Thirty Seconds & (2) Full’s

Point Differential (20pts Max) – Head to Head, Point Differential, Points Given Up, Coin Toss

\* NOTE – Some divisions may not have pool play / bracket play Other Game Rules:

Technical Fouls

Each coach or player will be allowed two technical fouls per game. After a second technical foul,

players/coach will be ejected from game (cannot be in gym). After first technical foul, the coach must remain seated for the duration of the game. (Sit out rule will base on Official)

High School Free Throw Rule: Starting above the low block, Playing On-The-Release.

All other North Carolina High School Athletic Association Rules will be used.

If a coach /or spectator becomes unruly during the tournament, they will be asked to correct their behavior, and if that does not ease the situation, the coach/or spectator can and will be asked to leave the gym for the duration of the tournament, without refund. If the unruly spectator has a child on the team, the child will be also be ejected from the game. The player can return to the next game, however the parent may not return to the tournament.

\*Home Team is listed first, will wear white or their light-colored uniform, and will be the official

scorekeeper for both teams during each game.

\*Away Team is listed second, will wear dark-colored uniform, and will be the official clock operator for both teams during each game (If needed).

Our goal is to keep the game schedule running on time. All teams need to be present 30 minutes prior to game time start, \*Games can start 30 minutes prior to schedule game time to keep the flow of game on schedule\*. A forfeit is declared at the end of the warm-up period prior to game time.

\*\*\* REFUND POLICY \*\*\*

THERE ARE NO REFUNDS FOR TEAMS AFFECTED BY ANY FORFEIT OR ONCE THE SCHEDULE IS RELEASED. ALL PROTEST COME WITH AN $80 PROTEST FEE. PROTEST MUST BE DONE BEFORE THE GAME STARTS. NO PROTEST OF ANY PLAYER MAY BE CONDUCTED DURING OR AT THE CONCLUSION OF ANY GAME.

\*COACHES/PLAYERS PLEASE USE TIME AT THE END OF EACH GAME TO CLEAN BENCH AREA\*